

# **OBJ Import for Solid Edge Help**

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# OBJ Import for Solid Edge Help

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Welcome to *OBJ Import for Solid Edge* Help!

This help file provides all the information you need to understand and use *OBJ Import for Solid Edge*. Click the links below or use the Contents tab on the left to browse help topics. You can also scroll the topics on the above right hand pane.

The *OBJ Import for Solid Edge* help file is divided into the following sections:

- [Introduction](#) - Introduction to *OBJ Import for Solid Edge*.
- [Command Reference](#) - Quick reference of all the commands added by *OBJ Import for Solid Edge*.
- [Tutorial](#) - Tutorial to get you started in the shortest possible time.

If you need any additional information please [contact](#) SYCODE.

**Note:**

- If you have trouble loading the *OBJ Import for Solid Edge* add-in file into the Solid Edge environment, please refer to the [ReadMe](#) file.
- Please read the [License Agreement](#) before using the software.

# Introduction

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*OBJ Import for Solid Edge* is a Wavefront (.obj) file import add-in for Solid Edge®. This plug-in gives Solid Edge the ability to import geometric data from OBJ files.

*OBJ Import for Solid Edge* reads polygon mesh data stored in OBJ files and imports it into Solid Edge. A polygon mesh in an OBJ file is comprised of a set of triangular and/or quad faces. *OBJ Import for Solid Edge* creates trimmed planar surfaces for each triangle/quad and knits them together to create a body. If the polygon mesh is closed (i.e. it does not contain boundary edges) then *OBJ Import for Solid Edge* will create a closed body feature, otherwise an open surface will be created.

*OBJ Import for Solid Edge* is very easy to use. Once installed, it automatically loads itself into Solid Edge and adds a new submenu called "OBJ Import for Solid Edge" to the Solid Edge Applications menu.

*OBJ Import for Solid Edge* comes with detailed documentation as well as a [tutorial](#) to get you started in the shortest possible time.

If you need any additional information please [contact](#) SYCODE.

## **The OBJ File Format**

The OBJ file format is a geometry definition file format first developed by Wavefront Technologies for its Advanced Visualizer animation package. The file format is open and has been adopted by other 3D graphics application vendors, making it a universally accepted geometry file format. The OBJ file format is a simple data format that represents 3D geometry alone - namely, the position of each vertex, the texture coordinate associated with a vertex, the normal at each vertex, and the faces that make each polygon.

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## ReadMe

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This is the *OBJ Import for Solid Edge* ReadMe file.

OBJ Import for Solid Edge is an add-in for Solid Edge

### Installation:

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The installer adds OBJ Import for Solid Edge to the list of available add-ins installed for Solid Edge. To verify whether OBJ Import for Solid Edge has been properly loaded into Solid Edge invoke the "Add-In Manager" by clicking on the "Applications" menu, then "Add-Ins" and finally "Add-In Manager". Verify that "OBJ Import for Solid Edge" is present in the list of "Available Add-Ins" and make sure that its check box is checked.

Now OBJ Import for Solid Edge is ready for use.

### Usage:

=====

OBJ Import for Solid Edge adds new commands to Solid Edge. It also adds a submenu to the Solid Edge menu called "OBJ Import for Solid Edge" containing these new commands. This submenu is located in the Applications -> Add-Ins submenu. Simply click on the menu items in this sub menu to run these new commands.

The new commands are:

- 1) Import - Imports an OBJ file
- 2) Help - Display the OBJ Import for Solid Edge help file
- 3) Register - Display the OBJ Import for Solid Edge product registration dialog box
- 4) About - Display the OBJ Import for Solid Edge about box

Note: The "OBJ Import for Solid Edge" submenu is available only when a document (part, assembly, etc.) is open. This is due to the way Solid Edge is designed.

### Support:

=====

For support, please E-Mail [support@sycode.com](mailto:support@sycode.com)

## Contact

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Mailing address	S1/116, Nova Cidade Complex, NH 17, Alto Porvorim, Goa - 403521 India
Phone	+91 9822689298
Fax	+91 832 2416615
E-Mail	<a href="mailto:info@sycode.com">info@sycode.com</a>
Web Site	<a href="http://www.sycode.com">http://www.sycode.com</a>

# Command Reference

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*OBJ Import for Solid Edge* adds new commands to Solid Edge. It also adds a submenu to the Solid Edge menu called "OBJ Import for Solid Edge" containing these new commands. This submenu is located in the Applications -> Add-Ins submenu. Simply click on the menu items in this sub menu to run these new commands.

The new commands are:

<a href="#">Import</a>	Imports an OBJ file
<a href="#">Help</a>	Displays the <i>OBJ Import for Solid Edge</i> help file
<a href="#">Register</a>	Displays the <i>OBJ Import for Solid Edge</i> product registration dialog box
<a href="#">About</a>	Displays the <i>OBJ Import for Solid Edge</i> about box

**Note:**

- The "OBJ Import for Solid Edge" submenu is available only when a document (part, assembly, etc.) is open. This is due to the way Solid Edge is designed.

# Import

---

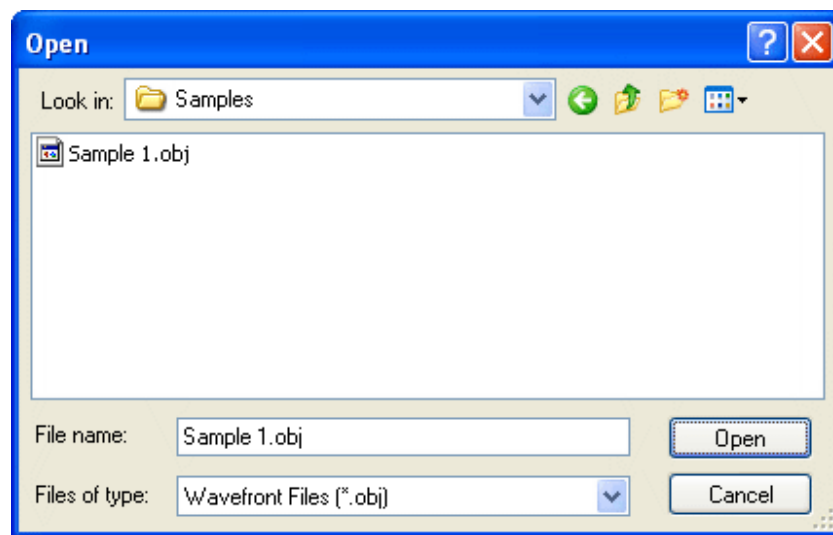
**Menu Button**      Applications > Add-Ins > OBJ Import for Solid Edge > Import

---

The Import command imports an OBJ file.

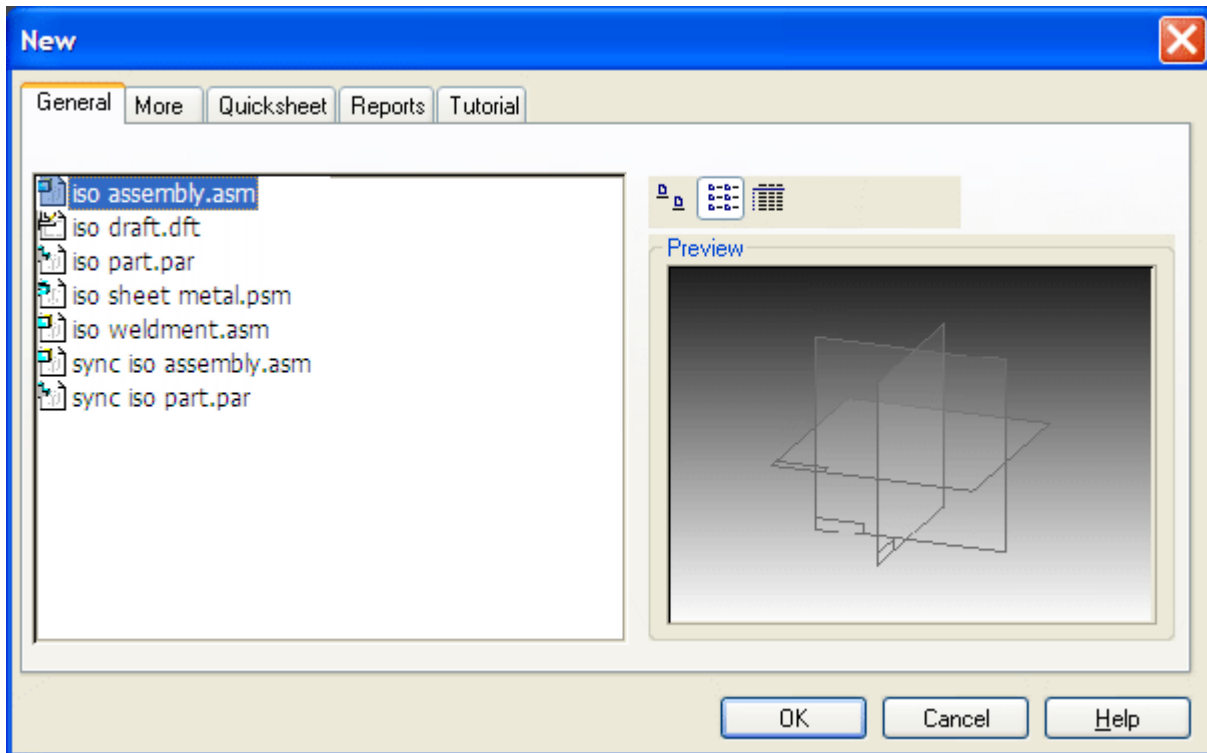
## To Import an OBJ file

1. Select "Import" from the "OBJ Import for Solid Edge" submenu.
2. You will be presented with a "Open" dialog box. Select the OBJ file you wish to import and click "Open".



3. The OBJ file you selected will be processed. You will then be presented with the Solid Edge "New" dialog box. Select the appropriate kind of document you wish to create. It is recommended to select a Part or Assembly since other types (such as Draft) do not support 3D objects.

## OBJ Import for Solid Edge Help



A new document of the type you selected in Step 3 will be created and the OBJ file will be imported into it.

## Help

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**Menu Button**      Applications > Add-Ins > OBJ Import for Solid Edge > Help

---

This command displays the help file. The [Welcome](#) page is a good place to start.

## Register

---

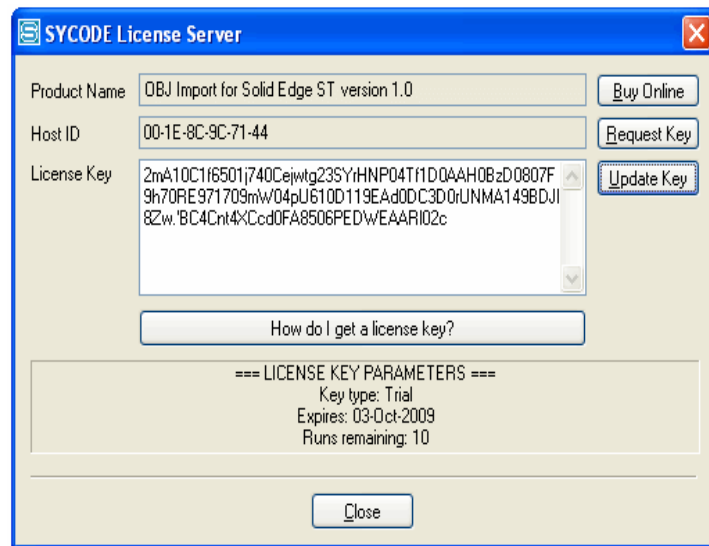
**Menu Button**      Applications > Add-Ins > OBJ Import for Solid Edge > Register

---

This is used to register your copy of *OBJ Import for Solid Edge*.

The dialog box contains the product name (including version) and lock number. During the trial period this dialog box will be displayed every time you run the command. You can click the "Continue Trial" button to close the dialog box and continue evaluating the software. After the trial period ends, you will have to enter the key to continue working.

The Product Registration dialog box is shown below.



**Note:**

- To avoid disruption in your work-flow we urge you to place your order before the trial period ends.

## About

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**Menu Button**      Applications > Add-Ins > OBJ Import for Solid Edge > About

---

This command displays the *OBJ Import for Solid Edge* About box. The About box lists the software version and name of the person and company the software is licensed to.

The software version has three parts: major version, minor version and build number (in the form #.#.#). In the About box shown below the version is 1.0, which translates as major version = 1, minor version = 0. There is no build number.



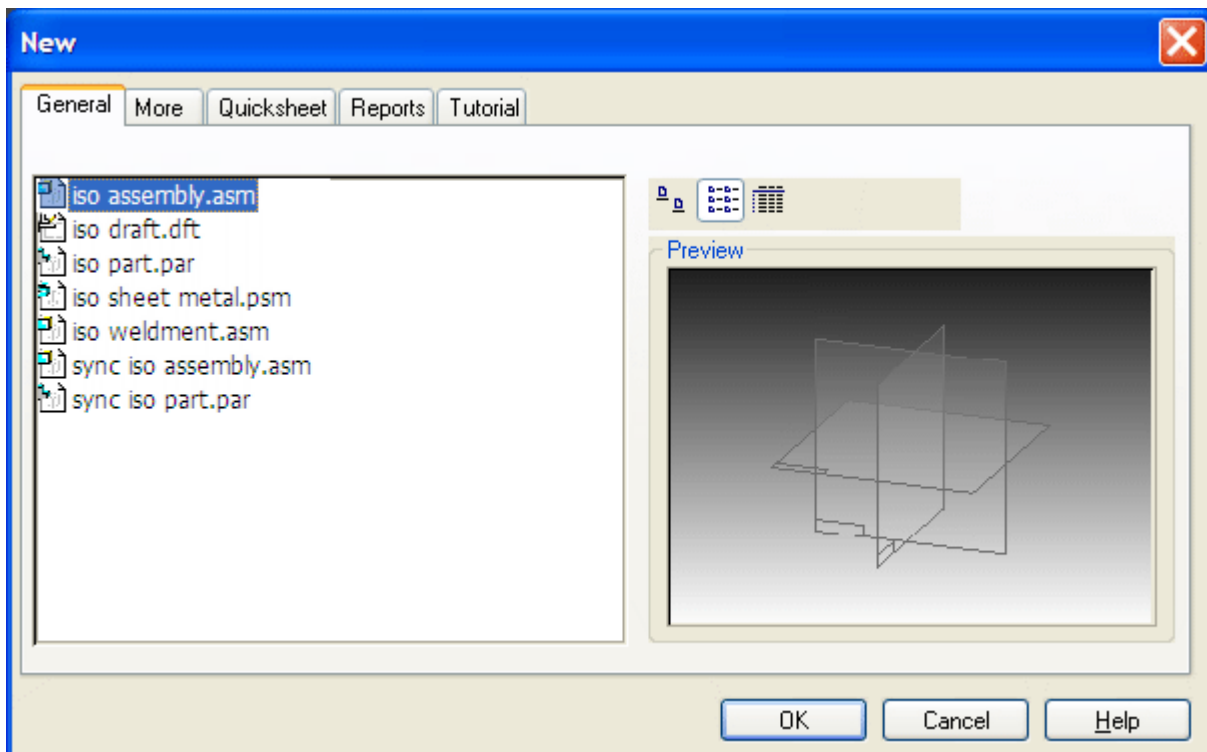
# Tutorial

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This tutorial provides the necessary information and hands-on experience to help you get started with *OBJ Import for Solid Edge*.

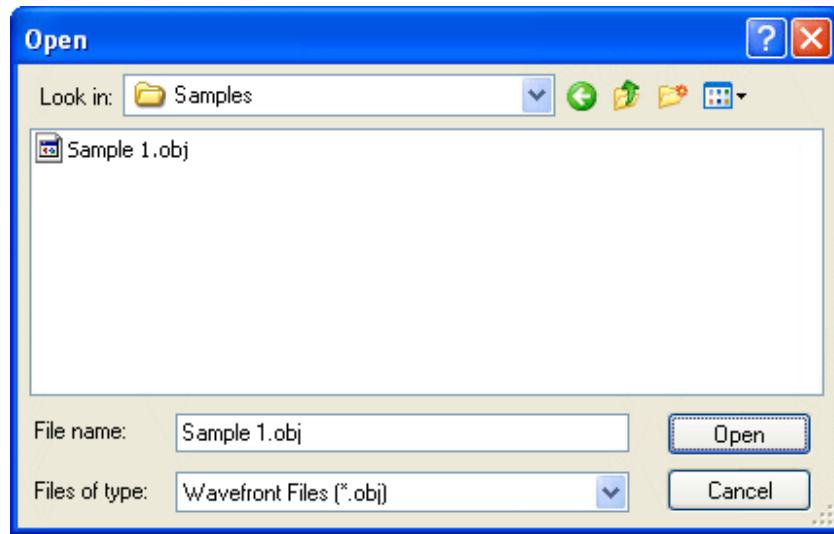
**Step 1:** Start Solid Edge (if you haven't already).

**Step 2:** If you already have a document opened skip to step 3. Otherwise select "New" from the "File" menu. You will be presented with the "New" dialog box. Select any type of document and Click "OK". This is because the "OBJ Import for Solid Edge" submenu is displayed only if there is a document currently opened in Solid Edge". So in this case, an empty document will do.

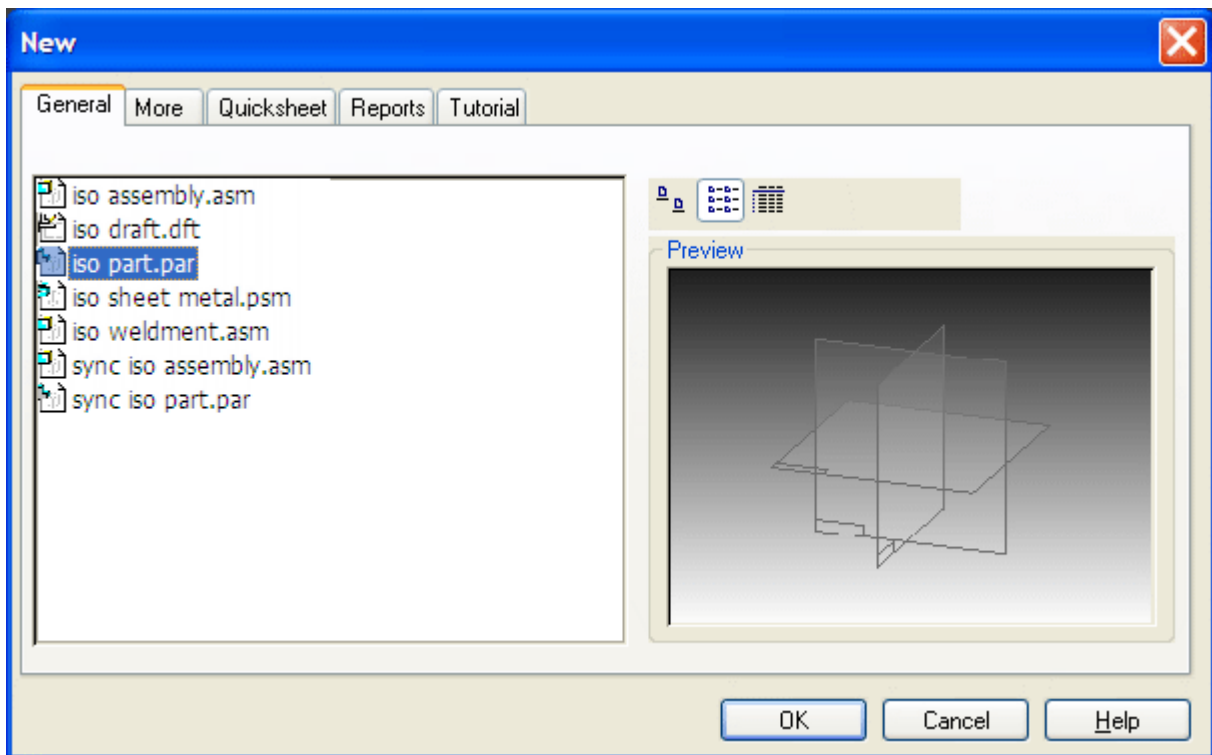


**Step 3:** Run the "Import" command (Applications >> Add-Ins >> OBJ Import for Solid Edge >> Import).

**Step 4:** The "Open" dialog box is displayed. Select C:\Program Files\SYCODE\OBJ Import for Solid Edge\Samples\Sample 1.obj.



**Step 5:** The Solid Edge "New" dialog box is displayed. Select any ".par" file and click "OK".



The OBJ file is imported into a new part document

OBJ Import for Solid Edge Help

