

OBJ Import for Alibre Design Help

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OBJ Import for Alibre Design Help

Welcome to *OBJ Import for Alibre Design* Help!

This help file provides all the information you need to understand and use *OBJ Import for Alibre Design*. Click the links below or use the Contents tab on the left to browse help topics. You can also scroll the topics on the above right hand pane.

The *OBJ Import for Alibre Design* help file is divided into the following sections:

- [Introduction](#) - Introduction to *OBJ Import for Alibre Design*.
- [Command Reference](#) - Quick reference of all the commands added by *OBJ Import for Alibre Design*.
- [Tutorial](#) - Tutorial to get you started in the shortest possible time.

If you need any additional information please [contact](#) SYCODE.

Note:

- If you have trouble loading the *OBJ Import for Alibre Design* add-on file into the Alibre Design environment, please refer to the [ReadMe](#) file.
- Please read the [License Agreement](#) before using the software.

Introduction

Introduction

OBJ Import for Alibre Design is a Wavefront OBJ file import add-on for Alibre Design®. This add-on gives Alibre Design the ability to import mesh data from Wavefront OBJ files.

OBJ Import for Alibre Design reads polygon mesh data stored in Wavefront OBJ files and imports it into Alibre Design. A polygon mesh in a OBJ file is comprised of a set of triangular faces. *OBJ Import for Alibre Design* creates trimmed planar surfaces for each triangle and knits them together to create a solid body.

OBJ Import for Alibre Design is designed to work with the following versions of Alibre Design:

- Alibre Design 12
- Alibre Design 11
- Alibre Design 10

OBJ Import for Alibre Design is very easy to use. It adds new commands to Alibre Design. Once installed, it automatically loads itself into Alibre Design and adds a new submenu called "OBJImport" to the Alibre Design menu containing these newly added commands.

OBJ Import for Alibre Design comes with detailed documentation as well as a [tutorial](#) to get you started in the shortest possible time.

If you need any additional information please [contact](#) SYCODE.

The OBJ File Format

The OBJ file format is a geometry definition file format first developed by Wavefront Technologies for its Advanced Visualizer animation package. The file format is open and has been adopted by other 3D graphics application vendors, making it a universally accepted geometry file format. The OBJ file format is a simple data format that represents 3D geometry alone - namely, the position of each vertex, the texture coordinate associated with a vertex, the normal at each vertex, and the faces that make each polygon.

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ReadMe

This is an *OBJ Import for Alibre Design* ReadMe file.

OBJ Import for Alibre Design is an add-on for Alibre Design

Installation:

=====

The installer adds OBJ Import for Alibre Design to the list of available add-ons installed for Alibre Design. To verify whether OBJ Import for Alibre Design has been properly loaded into Alibre Design invoke the "Add-on Manager" by clicking on the "Tools" menu, then "Add-on Manager". Verify that "OBJ Import for Alibre Design" is present in the list of available add-ons and make sure that its check box is checked.

Now OBJ Import for Alibre Design is ready for use.

Usage:

=====

OBJ Import for Alibre Design adds new commands to Alibre Design. It also adds a submenu to the Alibre Design menu called "OBJImport" containing these new commands. Simply click on the menu items in this sub menu to run these new commands.

The new commands are:

- 1) Import - Imports an OBJ file
- 2) Help - Display the OBJ Import for Alibre Design help file
- 3) Register - Display the OBJ Import for Alibre Design product registration dialog box
- 4) About - Display the OBJ Import for Alibre Design about box

Support:

=====

For support, please E-Mail support@sycode.com

Contact

Mailing address	S1/116, Nova Cidade Complex, NH 17, Alto Porvorim, Goa - 403521 India
Phone	+91 9822689298
Fax	+91 832 2416615
E-Mail	info@sycode.com
Web Site	http://www.sycode.com

Command Reference

OBJ Import for Alibre Design adds a new menu to Alibre Design called 'OBJImport'. The 'OBJImport' menu consists of the following commands:

Import	Imports an OBJ file
Help	Displays the <i>OBJ Import for Alibre Design</i> help file
Register	Registers your copy of <i>OBJ Import for Alibre Design</i>
About	Displays the <i>OBJ Import for Alibre Design</i> about box

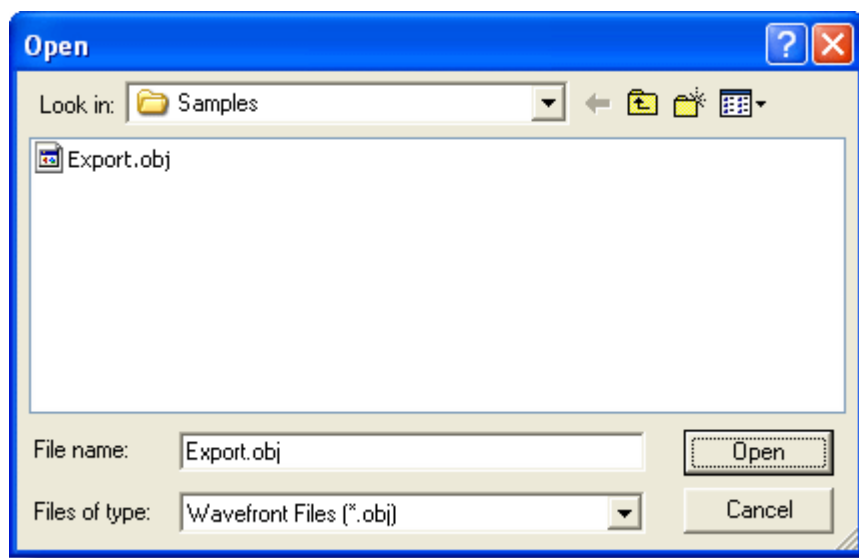
Import

Menu Button OBJImport > Import

This command imports mesh data from Wavefront OBJ files into Alibre Design.

To import an OBJ file

1. Select *Import* from the "OBJImport" menu.
2. The Alibre Design "Open" dialog box is displayed. Browse for the OBJ file you wish to import and click *Open*.



Help

Menu Button OBJImport > Help

This command displays the help file. The [Welcome](#) page is a good place to start.

Register

Menu Button OBJImport > Register

This command is used to register your copy of *OBJ Import for Alibre Design*

You need a license key to start using the software. A license key can be of two types: Trial or Permanent. A trial key is issued to you instantly and completely free of cost so that you may try the software before you purchase a license. A permanent key is issued after you have purchased a license.

SYCODE License Server

Product Name: OBJ Import for Alibre Design 11 version 1.0

Host ID: 00-1D-7D-FD-AD-1D

License Key: jSAhOD100C01p6c0F044D040AAAq2y308M
Fh707Gc1A57Q0D40A0ID71A0P93C160A1
4T5E75785U0BDtC1d07Bh50ijD8AvRcC3

How do I get a license key?

=== LICENSE KEY PARAMETERS ===

Key type: Trial
Expires: 25-Jul-2009
Runs remaining: 10

Close

How do I get a Trial Key?

Simply click the 'Request Key' button and select 'TRIAL KEY' as the type of key being requested. Fill the form and submit it. A trial key will be immediately sent to you by email.

How do I get a Permanent Key?

To get a permanent key you need to have already purchased a license. If you have not yet purchased a license you can do so by clicking the 'Buy Online' button. After you place your order click the 'Request Key' button and select 'PERMANENT KEY' as the type of key being requested. Fill the form and submit it. Your order will be verified and a permanent key will be sent to you by email within one business day.

IMPORTANT:

(1) Please ensure that your computer is connected to the internet before you request for a key.

OBJ Import for Alibre Design Help

- (2) Please be sure to enter a valid email address as the key will be sent to you by email.
- (3) To avoid disruption in your work-flow we urge you to place your order before the trial period ends.

If you need anything else please send an email to register@sycode.com

About

Menu Button OBJImport > About

This command is used to display the *OBJ Import for Alibre Design* About box. The About box lists the product and its version.

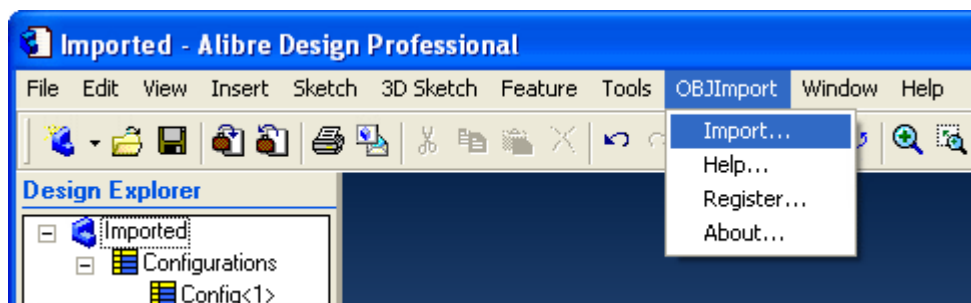


Tutorial

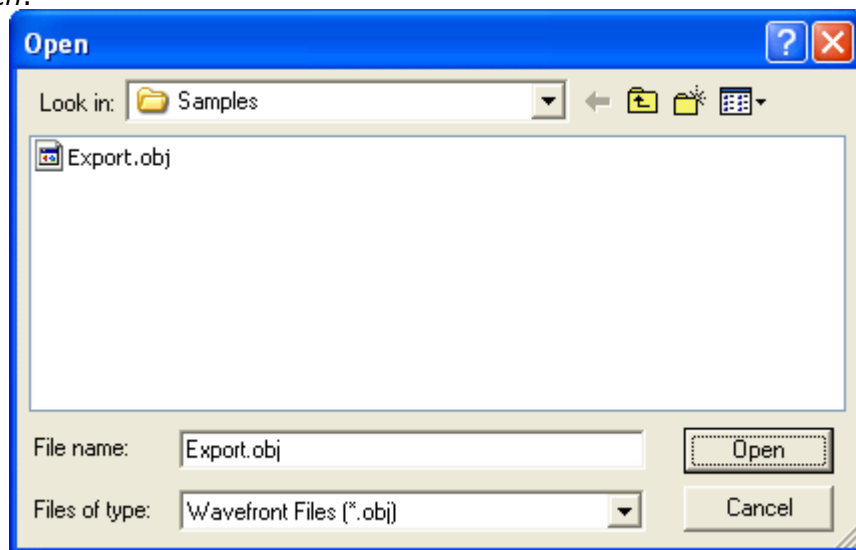
This tutorial provides the necessary information and hands-on experience to help you get started with *OBJ Import for Alibre Design*.

Step 1: Start Alibre Design.

Step 2: Select *Import* from the "OBJImport" menu.



Step 3: The Alibre Design "Open" dialog box is displayed. Browse for the file typically located at "C:\Program Files\SYCODE\OBJ Import for Alibre Design\Samples\Sample 1.obj" and click *Open*.



The figure below shows the final result.

